

Age Achievements

These are Roleplay Achievements that can be unlocked by completing unique challenges.

- [List of Age Achievements](#)

List of Age Achievements

In order to complete these achievements you must follow the proper details given. To claim them, open a Support ticket with your username and proof of completion on our Discord.

All achievements are listed approximately from easiest to hardest to complete. All Rewards are in-game.

Origins

Make a Roleplay Character and play for at least 10 hours.

1. Go to the `#character-lore` channel on our Discord and describe your lore character.
2. Afterwards, accumulate a total or more then 10 Hours of gameplay on the Server.
3. Open a ticket with your username and take a screenshot of your Lore character in discord and the output of `/playtime` on the server.

Rewards:

- 1x 5,000\$
 - 1x Book and Quill
 - 1x Item that Fits your character (Chosen by Staff).
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Love at First Sight

Marry another player.

1. Canonically (based on your roleplay character) marry another player on the server.
2. Open a ticket with your username and a screenshot of the wedding ceremony.

Rewards:

- 2x Gold Ring
 - 1x Flowercrown Decoration
 - 1x 10,000\$
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Breaking News (New)

Start a Newspaper and publish an interesting story/news.

1. Start an official newspaper organization.

2. (Optional) Announce this organization in the `organizations` channel.
3. Using proper sources and knowledge write an interesting or important news story.
4. Publish this story in the `news-announcements` channel.
5. Open a ticket and share details of how you made this story.

Rewards:

- 1x 5,000\$ - 30,000\$ (Depending on quality)
 - 1x Iron Typewriter
 - 5x Golden Apple
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Wine Master

Build a Vineyard.

1. Build (and own) an aesthetically good and functional vineyard on the Server.
2. Open a ticket with your username and a screenshot of your Vineyard (showcasing its beauty and functionality) with coordinates of its location.

Rewards:

- 1x Straw Hat
 - 1x Winemaker Apron
 - 1x Winemaker Leggings
 - 1x Winemaker Boots
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Place of Worship

Build a temple dedicated to your chosen deity.

1. Build a religious temple to any deity of your choosing.
2. Open a ticket with your username and screenshots of the temple explaining the inspiration behind the design of the temple.

Rewards:

- 1x Random Artifact
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Michelangelo

Make a realistic sculpture statue using a Chisel after 30 hours of playtime.

1. Apply to own a Chisel by opening a ticket.
2. Using the chisel make any kind of detailed, at least 2 blocks tall statue of your choosing on the Server.

3. Open a ticket with your username and a screenshot of your Statue and its location on the Server and a screenshot of your `/playtime`.

Rewards:

- 1x Enchanted Golden Apple
 - 1x 50,000\$
 - 1x Random Artifact
 - (Optional) Have your statue showcased at one of the Merchants.
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Rails!

Build your first Train Station.

1. Build (and own) a realistically made functional Train Station on the Server.
2. Open a ticket with your username with a screenshot of the Train Station showcasing its design and functionality along with its coordinates on the Server.

Rewards:

- 150x Train Tracks (any type)
 - 1x Super Glue
 - 1x Create Railways Navigator
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Seafarer

Build a ship Port.

1. Build (and own) a realistically made functional Ship Port on the Server.
2. Open a ticket with your username with a screenshot of the Port showcasing its design and functionality along with its coordinates on the Server.

Rewards:

- 5x Ship Engine
 - 3x Cannon
 - 1x Boat in a Jar
 - 1x Jameson Malt Whisky
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Foundation

Form a Nation with a proper Constitution.

1. Form a Nation on the Server using Towny.
2. Write a functional proper constitution for your Nation.

3. Open a ticket with your username, the name of your Nation and the document of the Constitution.

Rewards:

- 1x Enchanted Golden Apple
 - 1x Book and Quill
 - 1x Crown Decoration
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Industrialization

Build a Factory with at least 5 different contraptions.

1. Apply with a ticket to construct a Factory/Contraptions on the Server.
2. Build at least 5 different machines that produce something else.
3. House these machines inside a realistically made functional Factory Building.
4. Open a ticket with your username with screenshots of your Factory and its coordinates.

Rewards:

- 1x Potato Cannon
 - 1x Random Artifact
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Mayor of the Year

Have any of your MineColonies buildings reach level 5.

1. Be the Mayor of a Minecolony and the associated Towny Town.
2. Upgrade any of your Minecolonies buildings to level 5.
3. Open a ticket with your username, your colony ID (`/minecolonies whereami`), screenshot of the building and its location.

Rewards:

- 1x Random Artifact
 - 1x 20,000\$
 - 10x Bonus Towny Claim
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Artist on the Rise

Draw at least 5 different pieces of high-quality Art using any Canvas.

1. Using Xercapaint/Joy of Painting Mod paint 5 high-effort/high-quality paintings on any size Canvas.
2. Open a ticket with your username and screenshots of the Paintings.

Rewards:

- 1x Enchanted Golden Apple
 - 1x Random Artifact
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Diplomat

Establish an Embassy in a foreign Nation's Capital.

1. Open an Embassy in a Foreign Towny Nations Capital from your own Nations Capital using plot management.
2. Open a ticket with your username, both Capital names, and the location of your Embassy with screenshots of the realistic and well-made Embassy building.

Rewards:

- 1x Iron Typewriter
 - 1x 20,000\$
 - 1x Oak Chess Board
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Feed the Masses

Produce at least 10 different types of complex Farmer's Delight and/or Farm and Charm dishes.

1. Be able to actively produce at least 10 different types of complex Farmer's Delight and/or Farm and Charm dishes of your choice.
2. Open a ticket with your username and give me a tour of your manufactory.

Rewards:

- 1x 20,000\$
 - 1x Random Artifact
 - 1x Netherite Knife
 - 1x Goose Decoration
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Nature Lover (One-time achievement)

The Requirement(s) for this achievement are secret. ☐☐

Rewards:

- 64x Sapling of any type(s) of Tree
- 32x Bonemeal
- 1x Rooted Boots
- 1x Sepia Globe

- 1x Random Artifact
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Pinnacle of Democracy

Hold a legitimate democratic election in your Nation.

1. Be the leader(s) of a Nation.
2. Hold publicly open democratic elections to decide the figurehead(s) of your Nation.
3. No poll rigging, vote manipulation, or any of that sort allowed.
4. The elected leader(s), or the person who started the elections should open a ticket with their username and description on how the Elections went down.

Rewards:

- 1x Enchanted Golden Apple
 - 1x 20,000\$
 - 1x Globe
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Explorer

Reach the edge of the world in all Directions (North/South/West/East).

1. Take a screenshot of the Global map of you standing at each side of the map.
2. Open a ticket with your username with those screenshots attached.

Rewards:

- 1x 5,000\$
 - 1x Spyglass
 - 1x Totem of Undying
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The Merchant of Death (New)

Engage in International Weapons trade.

1. Sell and deliver large quantities of weapons to a foreign player or Nation.
2. Open a ticket about the details of this trade.

Rewards:

- 1x 20,000\$ - 50,000\$ (Depending if it's illegal or not and exact details)
 - (If legal) 1x Totem of Undying
 - (If illegal) 1x Totem of Souls
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Master Tactician

Win a Battle while being outnumbered.

1. Partake as a Leader/General in any formally organized Battle that's apart of a War.
2. Be outnumbered compared to your enemy in terms of manpower, and still win the Battle.
3. Open a ticket with your username, and we will discuss the details.

Rewards:

- 1x Random Unique Simply Swords Weapon
 - 1x Enchanted Golden Apple
 - 1x Dragon Decoration
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Legendary Duelist

Beat 10 different players in fairly organized Duels.

1. Beat 10 different players who consented to a fairly organized 1v1 match.
2. Both players must have equal gear and no inequalities in any way. (Neither side is allowed to "throw" the matches to help you gather all 10 wins.)
3. Win all 10 duels.
4. Open a ticket with your username, your opponents usernames, and screenshots of your victories.

Rewards:

- 1x Demon Horns Decoration
 - 1x Scarf of Invisibility
 - 1x 10,000\$
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Conflict of Interest

Declare War on another Nation.

1. Follow the process of the [War Guide](#)
2. Once the War has been formally declared and accepted by all sides open a ticket with your username and the username of the opponent Nation.

Rewards (for both sides):

- 1x Globe
 - 1x Player chosen Armor Trim
 - 5x Player chosen Goat Horn
 - 20x Bomb
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I Am the Danger

Kill all the bosses of mass destruction.

1. Defeat all the bosses of mass destruction.
2. Take a screenshot of your victories and the items that you have received in the process.
3. Open a ticket with your username with your screenshots.

Rewards:

- 1x Enchanted Golden Apple
 - 1x Random Unique Simply Swords Weapon
 - 1x 30,000\$
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The Sin of Greed

Declare War on a Nation for their excessive victory demands for a previous war.

1. A Nation makes war demands that the community deems "excessive".
2. Declare War and follow the process of the [War Guide](#).
3. Open a ticket with your username and the explanation behind the War.

Rewards (Collected After War):

- 1x 100,000\$
 - 1x Griffin Decoration
 - 1x Random Unique Simply Swords Weapon
 - 1x Axe of a Thousand Metals
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Form the "United Nations" (One-time achievement)

Be a founding member of a United Nations style global alliance.

1. Join together with other Nation leaders to form a United Nations style global alliance.
2. Open a ticket with your username, and the username of the leaders of the other founding Nations.

Rewards (per each founding member):

- 1x 20,000\$
 - 1x Enchanted Golden Apple
 - 1x Globe
 - 1x Globe Banner Pattern
 - 1x Belladonna Cake
 - 1x Book and Quill
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Completionist

Complete all Age Advancements.

1. Complete all the previous Age achievements excluding one-time achievements.
2. Inquire about this in a ticket and I'll know if you have it or not.

Rewards:

- 1x Elytra
 - 1x Player Chosen Artifact
 - 1x 100,000\$
 - 1x In-game title [**Completionist**]
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