The Goal

Elysian is a server where war shapes the narrative, and each battle leaves a mark on its history. Choose your alliances wisely, manage your resources, and prepare for the consequences of conflict.

> **War is complicated, and the war causes and situation is unique to each conflict. It is impossible to predict each of them, or enforce uniform rules on all of them as this opens doors to unrealistic scenarios and potential rule loopholes. Due to this, permitted Server Staff and Owner can freely decide to make exceptions, or changes to the rules anytime based on a newly surfaced situation, assuming the appropriate context is present.**

To know how to properly do war in accordance with the rules mentioned here, check out the War Guide on Discord.

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